



DESIGN CAMP SCHEDULE

AGES 6 – 8 | ALL INCLUSIVE: DESIGNING FOR EVERYONE

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
8:30	Check-in Garden				
9:00					
9:15	Welcome to Cooper Hewitt	Games	Games	Games	Games
9:30		Fire drill	SNACK	SNACK	Finalize Designs
9:45					
10:00					
10:15	SNACK	SNACK	Field Trip The Jewish Museum Touch Tour	Prototyping + Making	SNACK
10:30	Introduction to Design Thinking	Getting Ideas in the Smithsonian Library			Finish Designs
10:45					
11:00					
11:15	What's Inclusive Design?				
11:30	LUNCH				
11:45					
12:00					
12:15					
12:30					
12:45					
1:00					
1:15					
1:30					
1:45	Share Design Challenge and Meet Our Users				
2:00					
2:15	SNACK				
2:30	Share Design Challenge and Meet Our Users	Outdoor Play	Outdoor Play	Outdoor Play	Outdoor Play
2:45					
3:00					
3:15					
3:30	Check-out Ground Floor, Design Studio				

