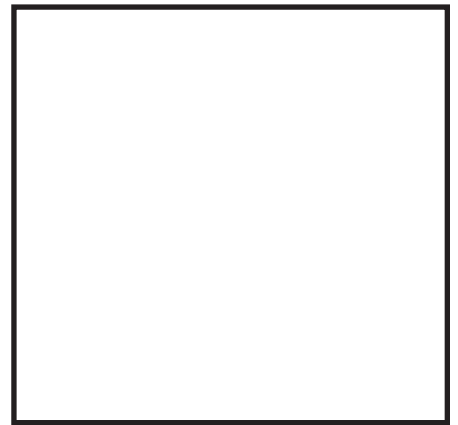
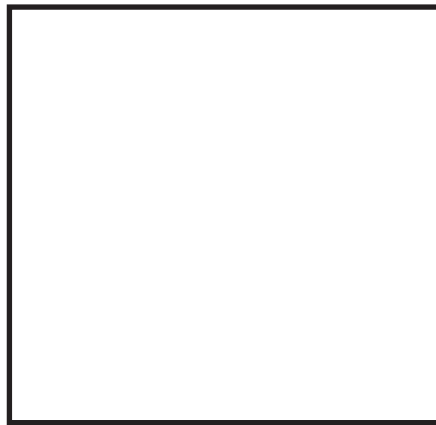
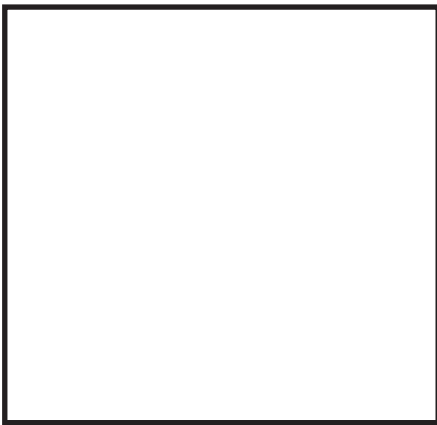


STEP 1

Take a look around your space and find three objects. These can be objects that you use everyday, like a book or your favorite toy or even a toothbrush! You can even pick objects from outside, like a bike or skateboard! Write or draw them in the boxes below.



STEP 2

Now, design a repeating pattern using your three objects! Think about what your pattern will look like. Will some of your objects be upside down? Will they overlap? Use the boxes below to sketch two ideas for your repeating pattern.



STEP 3

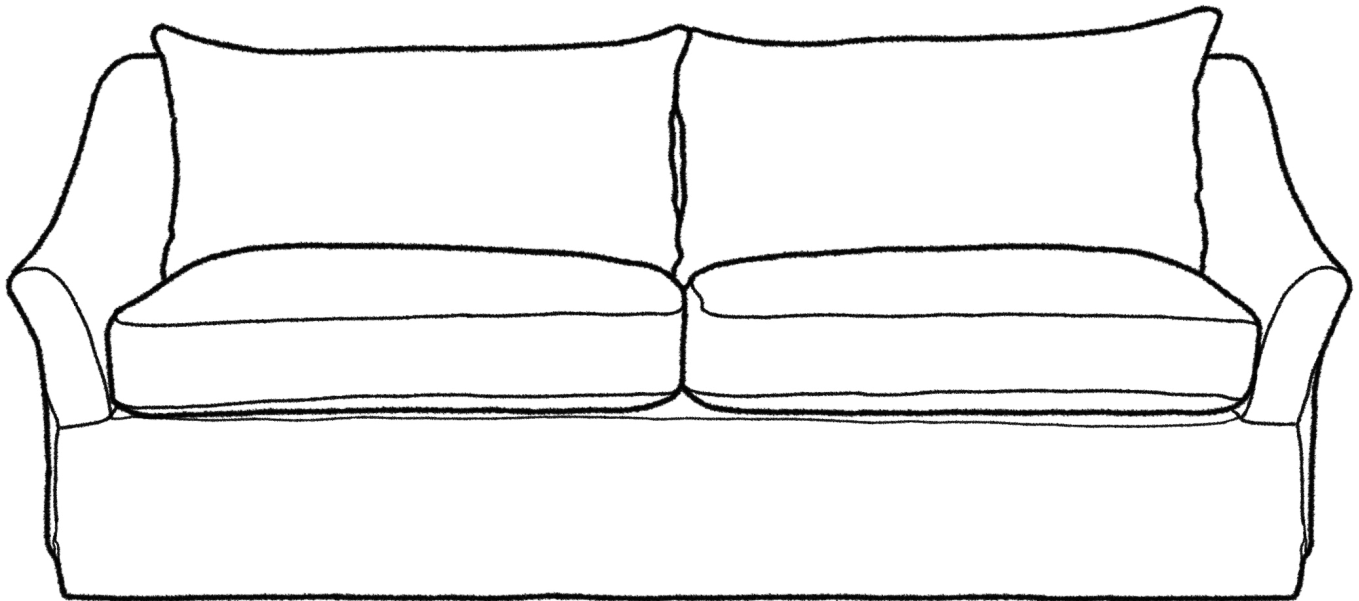
Let's explore how we might translate our 2-dimensional ideas into 3-dimensional products. Use the objects below to test your pattern design.

OBJECT 1

Draw your pattern on the couch using the space below.

CONSIDER THIS:

- Think of how your pattern might change from a pillow to a seat cushion!
- How might your pattern wrap around the arms of the couch?



OBJECT 2

Draw your pattern on the mug using the space below.

CONSIDER THIS:

- Could some shapes be different sizes or colors?
- Might your pattern be horizontal or vertical?

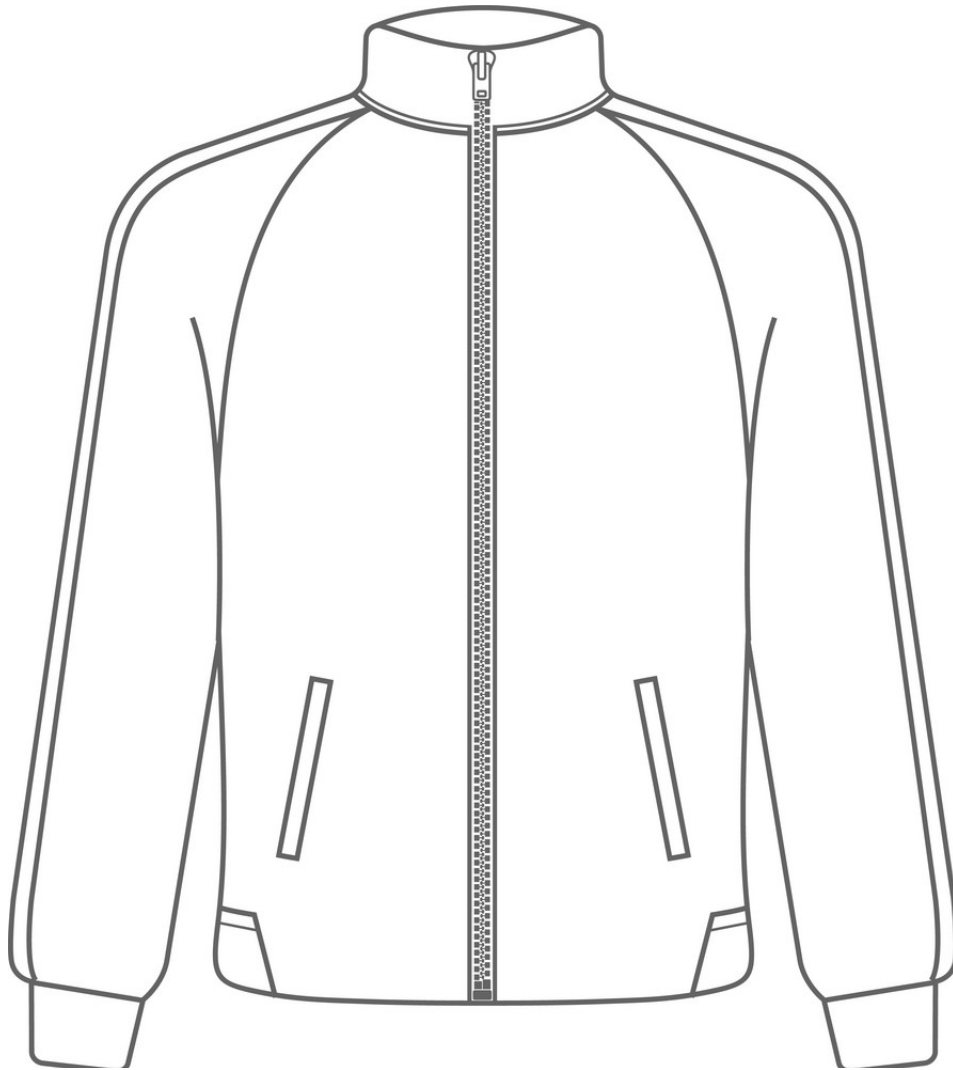


OBJECT 3

Draw your pattern on the jacket using the space below.

CONSIDER THIS

- How might you experiment with your pattern on the sleeves, pockets, or even the zipper?
- Would your pattern look the same or different on the front and the back?



Drop In On Design is made possible with generous support from The Hirsch Family Foundation. Additional funding is provided by public funds from the New York City Department of Cultural Affairs in partnership with the City Council.



OBJECT 4

Your pick! Choose an additional object to draw below and test how well your pattern fits!

