

PRACTICE GIVING FEEDBACK

Feedback is critical for the success of a design in making that sure it accurately addresses the design problem and the user. Feedback helps the designer to consider things from another angle or viewpoint. Let's practice getting feedback. For this challenge, you'll need some help! Connect with a friend, neighbor, sibling, parent or caregiver. No one to ask? No problem. You can practice giving feedback to yourself, which is just as important.

With your partner, begin by sharing your design challenge. Then, share your brainstorming ideas and your first iteration. When you've finished sharing, ask them to share at least 1 response using "I Like, I Wish, I Wonder". Let's look at an example.

EXAMPLE DESIGN CHALLENGE

Design a bicycle with five balloons that can move Yoda from Central Park to the moon.

I LIKE ...

...that Yoda has a way to meditate on his long journey from Central Park to the moon.

I WISH ...

...that he had a safe way to enter and exit the bicycle.

I WONDER ...

...if you could think about anything else that your user needs to make their journey comfortable.

Now, it's your turn! Using the space below or a piece of paper, write down the feedback from your partner.

I LIKE ...

I WISH ...

I WONDER ...