

Cooper Hewitt Social Narrative



Today I am going to visit **Cooper Hewitt, Smithsonian Design Museum**.

I will explore lots of different designs.

I may be able to make my own designs, too.



When I arrive at the museum on 91st St, I will go up the **steps** or **ramp** and through the big front door.

Inside, if I am carrying a bag, a **security guard** may check inside it. Security at the museum is there to make sure I am **safe**.

The security guard will give me my bag back after they look inside.



To my right when I go inside is **coat check**. If I don't want to wear my coat in the museum, I can ask the staff member there, "**Can I check my coat?**" The staff member will take my coat and give me a **ticket**.

I need to hold onto this **ticket** and give it back before I leave the museum.



I can go up a few **stairs** to the **Great Hall**, or I can take the **elevator** next to the coat check.



To my left in the Great Hall is the **Visitor Experience desk**. If I have an online ticket, I will show it to a staff member, and if I didn't, I will ask: **"Can I buy a ticket?"**

I can ask the staff any questions I have about the museum, like **where the bathrooms are** or **which gallery I should visit**.

I can always come back to the Visitor Experience desk if I have a question or need help later in my visit.



A staff member will give me a **sticker**, which I must wear the entire time I am in the museum. It shows that I have paid for a ticket.

I can wear the **sticker** anywhere on myself that is visible.



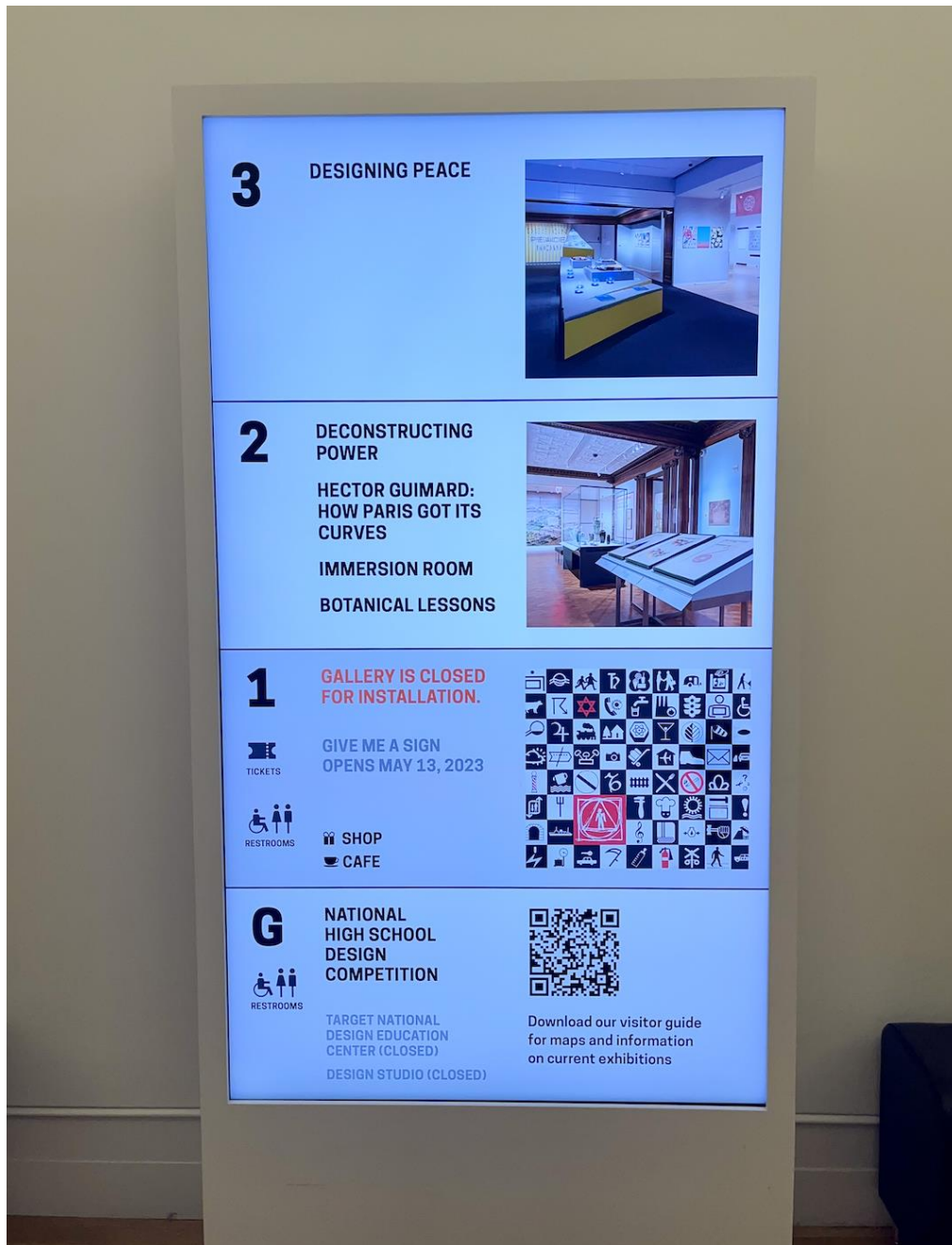
At the **Visitor Experience desk**, I can get a **sensory support bag** with fidgets and earplugs by asking a staff member, “**Can I have a sensory support bag?**” I can keep this bag and take it home after my visit.

The fidgets in my bag may be different colors than the ones in the picture.

I can also borrow **ear defender headphones** by asking, “**Can I check out a pair of ear defenders?**” I must return these ear defenders to the Visitor Experience desk at the end of my visit.



If I want to explore, I can take either the **stairs** or **elevator** to the Ground Floor (G), 1st, 2nd and 3rd Floor.



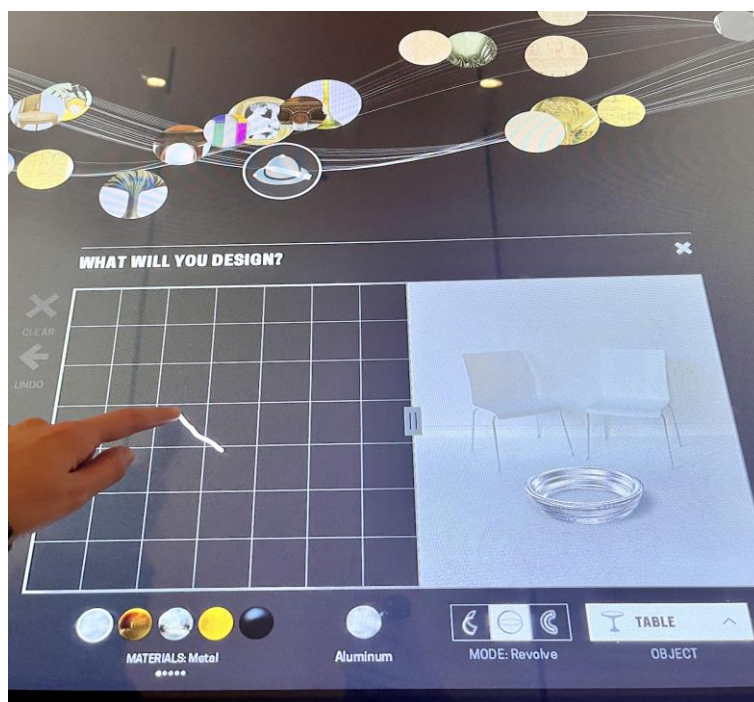
I can check the **digital sign** outside of the **elevator** on the **1st Floor** to see what is showing on each floor. I can also see if a gallery is **closed**, which means I cannot visit.



In the galleries, I will see **objects** inside glass cases or mounted on the walls. I can read the **label** near the object to learn more about it.



If I can **touch** the object, I will see **this symbol** telling me to touch. If I don't see this symbol, I should **not** touch.



There is a **touch table** located on each floor. I can use my hands to **create** my own designs!



If I need to take a break in a **quiet area**, I can go below the **grand staircase** in the **Great Hall** or to the **Ground Floor**.



The **Gift Shop**, the **Café**, and the **seating area** between them are often the **brightest** and **loudest** areas of the museum.

I can be safe in the museum by:

- Not bringing food or drink into the galleries.
- Walking when I'm inside.
- Using quiet voices in the galleries.
- Asking staff for help if I need it.
- Not touching objects unless I am told to.